

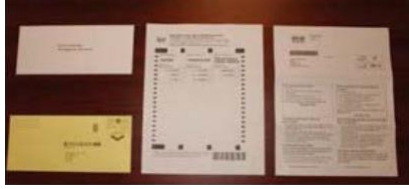


Municipal Election 2018

Vote By Mail Instructions



1 

Your opportunity to vote will come to you through the mail. Look for a Voters Kit in your mailbox. It will look like this.

2 


The kit will contain four pieces inside:

- The voting instructions and declaration form;
- A ballot;
- A white secrecy envelope; and
- A postage paid yellow return envelope.

3  

The Voting Instructions are on the front of this sheet.....


...and the declaration form is on the back.

4 


You must sign the voter declaration form attesting that you are an eligible voter.

5 

Next, remove the declaration form by tearing along the perforation.

6 


Place the declaration form in the yellow return envelope. **Do not seal the yellow return envelope yet!**

7 


You can now complete the ballot by voting for the candidates of your choice. Using a black or blue pen, **completely fill in the voting box to the right of the candidate's name.** Your ballot will include all offices you are eligible to vote for.

8 

Now place the completed ballot into the white secrecy envelope.

9 


Seal the white secrecy envelope.

10 

Insert the white secrecy envelope into the yellow return envelope. The signed declaration form should already be inside the yellow return envelope.

11 

Seal the yellow return envelope.



Finally, deposit the postage paid yellow return envelope into the mail. Be sure to mail it by **October 11.**

Electors are encouraged to mail in their ballots, **however**, electors may hand deliver their ballot to the Municipal Office located at 135 Maple Avenue, Haliburton during regular office hours and up until 8:00 p.m. on Election Day - October 22, 2018.

Votes will be counted on October 22, 2018

If you do not receive a Voters Kit by Wednesday, October 3, 2018, contact the Municipal Office at 135 Maple Avenue, Haliburton, 705-457-1740 or by email to ccoulson@dysartetal.ca